

SOCIAL EMOTIONAL LEARNING

ESSENTIAL FOR LEARNING, ESSENTIAL FOR L(N)-7.23gl (L F)-6 E(N)-0 Tc 0 Tw 1.Td

- “Should I or Shouldn't I?” is a game that allows players to explore their own thoughts, perspectives, and behavior choices within a safe and consequence-free environment. It offers opportunities to practice social thinking concepts, perspective taking, and problem-solving skills, and discuss how our individual behavior choices affect those around us.
- Coach of the Month given in PE class for students at each grade level that are exemplars for behaviors that support teammates, encourage others and demonstrate good sportsmanship.
- Adult athletes from New York Ski Education Foundation (NYSEF), New York State Olympic Regional Development Authority (ORDA) are brought in to speak about what it takes to succeed. Traits from Positivity Project are used as examples.

IGENERAL TEACHING PRACTICES

- Hold regular class meetings to teach and model responsible decision making.
- Routinely use read aloud to convey the message of responsible decision making.
- Use role playing to expose children to appropriate responsible decision making.
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